

Ritual Book

Gentle Repose

Your practiced hands perform the ritual fast enough to preserve the body for a later casting of Raise Dead.

Level: 1

Component Cost: 10 gp

Duration: Special

Category: Restoration

Market Price: 50 gp

Time: 1 hour

Key Skill: Heal (no check)

This ritual is performed on an adjacent corpse. It quintuples the time the corpse can lie dead and still be affected by Raise Dead or a similar ritual. Gentle Repose also protects the corpse from being raised as an undead creature for 150 days.

Unseen Servant

Why bother with real servants when magical ones are so much more obedient?

Level: 1

Component Cost: 20 gp, plus a focus worth at least 25 gp

Duration: Until your next extended rest or until you dismiss the servant

Category: Creation

Market Price: 50 gp

Time: 10 minutes

Key Skill: Arcana (no check)

You conjure a Medium unseen servant of invisible force. It obeys your commands, moves at your speed, can lift up to 100 pounds, and performs basic functions and repetitive tasks, such as cleaning, making camp, and moving, holding, or carrying objects.

An unseen servant never tires. It cannot move more than 20 squares from your space. It does not occupy any space and cannot attack or be attacked. Each unseen servant you currently control doubles the component cost to create the next.

Focus: A ceramic hand. The person who holds this focus is empowered to command any unseen servants summoned with it. If the focus is broken or not in anyone's possession for a minute or longer, all unseen servants bound to it disappear.

Dark Light

An opaque ball of darkness forms in your hands, and a purple light shines forth from it, throwing everything around you into sharp relief.

Level: 4

Component Cost: 30 gp

Duration: 1 day

Category: Exploration

Market Price: 150 gp

Time: 1 minute

Key Skill: Arcana (no check)

You create a source of dim light that allows you and those around you to see without your being seen because of your light source.

The Dark Light ritual creates a ball of shadow that floats with you as you walk. It sheds dim light within 6 squares around it.

In its light, you can see everything clearly. Only creatures within the light's radius can see the Dark Light ball or the dim light it creates. Vision within the Dark Light effect is in black-and-white, and color variations appear in shades of gray.

Knock

A blue, glowing key appears in front of the door and disappears into it. The door glows amber for a moment and then unlocks.

Level: 4

Component Cost: 35 gp, plus 1 healing surge

Duration: Instantaneous

Category: Exploration

Market Price: 175 gp

Time: 10 minutes

Key Skill: Arcana

The Knock ritual allows you to open a single locked door, chest, gate, or other object. It even works against portals sealed with the Arcane Lock ritual or doors secured with bolts or bars that are on the far side, out of reach. You must defeat all the closures on a locked object to unlock it. You make one Arcana check per lock, bar, Arcane Lock, or similar closure. The object you unlock does not open automatically; you still must open it yourself after the ritual unlocks it.

Make an Arcana check with a +5 bonus in place of a Thievery check to open each lock or closure. (See the Thievery skill description, page 189, for example DCs.) To undo bolts or bars you normally couldn't reach, you must succeed on a DC 20 Arcana check.

If you use this ritual successfully against a portal protected by Arcane Lock, you destroy the Arcane Lock and its effects end.

Sending

You can see him in your mind's eye, clear as the first time you met him. Your magic lets him know that you're safe, despite encountering the followers of Thoon, and he reassures you that the red dragon caused him no harm.

Level: 6

Component Cost: 50 gp

Duration: Instantaneous

Category: Exploration

Market Price: 360 gp

Time: 10 minutes

Key Skill: Arcana

You convey a mental message of up to 25 words to a person you know. If the target is within range, he or she receives the message mentally and can respond likewise. The ritual's maximum range is determined by your Arcana check result.

Arcana Check Result Maximum Range

9 or lower	10 miles
10–19	100 miles
20–29	500 miles
30–39	1,000 miles
40 or higher	Anywhere on the same plane

Tenser's Floating Disk

"Oh, this? It follows me everywhere, like a porter that never needs to rest."

Level: 1

Component Cost: 10 gp

Duration: 24 hours

Category: Exploration

Market Price: 50 gp

Time: 10 minutes

Key Skill: Arcana

You create a slightly concave, circular plane of force that floats a foot off the ground and can carry what you lay upon it. The disk is 3 feet in diameter and 1 inch deep at its center. It remains stationary unless you move more than 5 squares away from it, in which case it moves with your base speed once per round until it is within 5 squares of you. You can command the disk to move up to your speed as a move action. If you are more than 5 squares from the disk for 2 consecutive rounds, the disk disappears, dropping whatever it was carrying.

Your Arcana check result determines the maximum load the disk can carry.

Arcana Check Result Maximum Load

9 or lower	250 pounds
10–24	500 pounds
25–39	1,000 pounds
40 or higher	2,000 pounds

Comprehend Language

As you finish the ritual, the guttural language of the creatures before you clarifies into something you understand.

Level: 1

Component Cost: 10 gp

Duration: 24 hours

Category: Exploration

Market Price: 50 gp

Time: 10 minutes

Key Skill: Arcana

When beginning the ritual, choose a language you have heard or a piece of writing you have seen within the past 24 hours.

Using this ritual on a language you have heard allows you to understand it when spoken for the next 24 hours and, if your Arcana check result is 35 or higher, to speak the language fluently for the duration.

Using this ritual on a language you have seen as a piece of writing allows you to read the language for the next 24 hours and, if your Arcana check result is 35 or higher, to write the language in its native script or in any other script you know for the duration.

Using this ritual on a language you have both heard and seen as a piece of writing within the past 24 hours allows you to understand it in both forms for the next 24 hours, and an Arcana check result of 35 or higher allows you to speak and write the language.